

Object

Bandit is a card game that recreates the thrill of playing a slot machine. Players compete against each other to form the highest winning combinations.

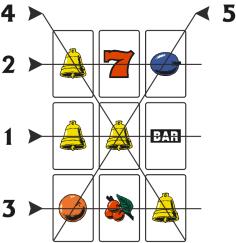
How To Play

Shuffle cards then lay 9 cards out to form the slot machine. If a winning combination is created during setup, another card is to be placed on top of a card in the combination to cancel the win. Place the remaining pile of cards close to players.

First player draws 3 cards from pile and uses their cards to try to create 3 of a kind on the slot machine. You can play the lines across and diagonally. Player can place 1, 2 or all 3 cards at a time.

If a 3 of a kind combination is formed, the 3 cards are gathered up and kept together as a group in the player's winning area. The wins are added up at the end of the game.

If blank spots are created when a winning combination is picked up, the player pulls cards from pile to reload slot machine. Always place cards from top to bottom - left to right on the slot machine.



If a winning combination is formed while reloading the slot machine, player collects the winning combination, then continues to reload slot machine from the pile so that all 9 positions are filled.

Same player tries to form another winning combination with remaining card(s) in their hand. If no other win can be formed, player must discard their remaining cards onto the slot machine in hopes of blocking a winning combo for the next player.

Placement rules:

- When discarding cards on the machine, you must discard on to a different location for each card. For example, you can not place a stack of 3 cards in a single location.
- A card can not be placed on top of the same symbol type. For example, you can not place an orange on top of an orange.

Next player draws 3 cards from pile and game continues.

Game is over when draw pile is empty. Players then tally up their winning combinations to see who won.